Status: PENDING PROGRAM REQUEST Bachelor of Science in Music

PROGRAM REQUEST Last Updated: Heysel, Garett Robert chelor of Science in Music 01/24/2014

Fiscal Unit/Academic Org School Of Music - D0262
Administering College/Academic Group Arts and Sciences

Co-adminstering College/Academic Group

Semester Conversion Designation New Program/Plan

Proposed Program/Plan Name Bachelor of Science in Music

Type of Program/Plan Undergraduate bachelors degree program or major

Program/Plan Code Abbreviation

Proposed Degree Title Bachelor of Science in Music

Credit Hour Explanation

Program credit hour requ	irements	A) Number of credit hours in current program (Quarter credit hours)	B) Calculated result for 2/3rds of current (Semester credit hours)	C) Number of credit hours required for proposed program (Semester credit hours)	D) Change in credit hours
Total minimum credit hours completion of progra				121	
Required credit hours offered by the unit	Minimum			34	
	Maximum			34	
Required credit hours offered outside of the unit	Minimum			77	
	Maximum			88	
Required prerequisite credit hours not included above	Minimum			0	
	Maximum			0	

Program Learning Goals

Note: these are required for all undergraduate degree programs and majors now, and will be required for all graduate and professional degree programs in 2012. Nonetheless, all programs are encouraged to complete these now.

Status: PENDING

PROGRAM REQUEST
Bachelor of Science in Music

Last Updated: Heysel, Garett Robert 01/24/2014

Program Learning Goals

- Music. The ability to hear, identify, and work conceptually with the elements of music such as rhythm, melody, harmony, structure, timbre, texture.
- Music. An understanding of and the ability to read and realize musical notation.
- Music. An understanding of compositional processes, aesthetic properties of style, and the ways these shape and are shaped by artistic and cultural forces.
- Music. An acquaintance with a wide selection of musical literature, the principal eras, genres, and cultural sources.
- Music. The ability to develop and defend musical judgments.
- Music. Ability in performing areas at levels consistent with the goals and objectives of the specific liberal arts degree
 program being followed.
- Music. Understanding of procedures for realizing a variety of musical styles.
- Music. Knowledge and/or skills in one or more areas of music beyond basic musicianship appropriate to the individual's needs and interests.
- Computer Science. Develops a basic understanding of the role of computer science in music.
- Computer Science. Ability to design, implement, and evaluate a software system or component to solve problems either in computing or in music.
- Computer Science. Ability to function on multi-disciplinary teams.
- Computer Science. Ability to analyze the local and global impact of computing on individuals, organizations, and society.
- Media and Enterprise. Develops a basic understanding of cultural, economic, and media theories as they pertain to
- Media and Enterprise. Develops an understanding of historical and contemporary practices and patterns in the music and entertainment industries.
- Media and Enterprise. Develops a capacity for critical analysis of opportunities that arise from the intersections of music, technology, society, and commerce.
- Sonic Arts. Develops a basic understanding of entrepreneurship.
- Sonic Arts. Gains an understanding of music synthesis and its application to composition.
- Sonic Arts. Develops a basic understanding in audio recording technologies and in audio recording concepts.
- Sonic Arts. Develops a basic understanding of multimedia technologies.

Assessment

Assessment plan includes student learning goals, how those goals are evaluated, and how the information collected is used to improve student learning. An assessment plan is required for undergraduate majors and degrees. Graduate and professional degree programs are encouraged to complete this now, but will not be required to do so until 2012.

Is this a degree program (undergraduate, graduate, or professional) or major proposal? Yes

Does the degree program or major have an assessment plan on file with the university Office of Academic Affairs? No

DIRECT MEASURES (means of assessment that measure performance directly, are authentic and minimize mitigating or intervening factors)

Standardized tests

Local comprehensive or proficiency examinations

Classroom assignments

• Embedded testing (i.e. specific questions in homework or exams that allow faculty to assess students' attainments of a specific learning goal)

- Pre- and post-testing
- Other classroom assessment methods (e.g., writing assignments, oral presentations, oral exams)

Evaluation of a body of work produced by the student

Senior thesis or major project

INDIRECT MEASURES (means of assessment that are related to direct measures but are steps removed from those measures)

Surveys and Interviews

- Student survey
- Student evaluation of instruction

Additional types of indirect evidence

Grade review

USE OF DATA (how the program uses or will use the evaluation data to make evidence-based improvements to the program periodically)

- Meet with students directly to discuss their performance
- Analyze and report to college/school
- Analyze and report to accrediting organization
- Make improvements in curricular requirements (e.g., add, subtract courses)
- Make improvements in course content
- Make improvements in course delivery and learning activities within courses
- Periodically confirm that current curriculum and courses are facilitating student attainment of program goals
- Benchmark against best programs in the field

Program Specializations/Sub-Plans

If you do not specify a program specialization/sub-plan it will be assumed you are submitting this program for all program specializations/sub-plans.

Pre-Major

Does this Program have a Pre-Major? No

Attachments

BS_Concurrences.pdf: concurrence letters

(Support/Concurrence Letters. Owner: Banks, Eva-Marie)

• BachelorOfScienceREV1.docx: Curriculum sheet

(Other Supporting Documentation. Owner: Banks, Eva-Marie)

BSProposalFinal.pdf: BS in Music proposal

(Program Proposal. Owner: Banks, Eva-Marie)

SOM support BSM.pdf: College Memo

(Letter from the College to OAA. Owner: Heysel, Garett Robert)

Comments

Please remove the proposal and add revision with executive memo. (by Leasure, Timothy Lee on 12/19/2013 12:55 PM)

Status: PENDING

PROGRAM REQUEST
Bachelor of Science in Music

Last Updated: Heysel, Garett Robert 01/24/2014

Workflow Information

Status	User(s)	Date/Time	Step
Submitted	Banks, Eva-Marie	12/16/2013 04:09 PM	Submitted for Approval
Revision Requested	Leasure, Timothy Lee	12/19/2013 12:55 PM	Unit Approval
Submitted	Banks,Eva-Marie	12/19/2013 01:00 PM	Submitted for Approval
Approved	Leasure,Timothy Lee	12/19/2013 01:03 PM	Unit Approval
Approved	Heysel,Garett Robert	01/24/2014 12:49 PM	College Approval
Pending Approval	Vankeerbergen,Bernadet te Chantal Nolen,Dawn Jenkins,Mary Ellen Bigler Hogle,Danielle Nicole Hanlin,Deborah Kay	01/24/2014 12:50 PM	ASCCAO Approval



College of Arts and Sciences

186 University Hall 230 North Oval Mall Columbus, OH 43210

614-292-1667 Phone 614-292-8666 Fax artsandsciences.osu.edu

January 16, 2014

W. Randy Smith Vice Provost Office of Academic Affairs Campus mail

Dear Randy,

The School of Music has completed and submitted its proposal for a new program entitled Bachelor of Science in Music with three distinct tracks. This new BS program is endorsed by the College of Arts and Sciences, was approved by the Division of Arts and Humanities, and has the full support of the School of Music faculty. It also has enthusiastic concurrence from many units across the University.

The proposed BS in Music is both timely and necessary for the College. In an era when virtually everything involves informational technology, the new BS with tracks in Computer Science, Media and Enterprise, and Sonic Arts engages students where they live, consume, and learn daily. Moreover, this new plan will allow Ohio State students to pursue a curriculum similar to what they might pursue at many peer and inspirational institutions.

Conceived as a logical "next step" to the current robust minor in Music, Media, and Enterprise we fully anticipate that this BS will be accredited by the National Association for Schools of Music (NASAM) and be ready for incoming first year students in autumn 2015.

We are sending the program forward for discussion and approval in the next stage of curricular review at the Council on Academic Affairs. If you have any questions or concerns, please do not hesitate to contact either of us.

Thank you in advance for your consideration of this proposal.

Mark Shanda

Divisional Dean, Arts and

Humanities

College of Arts and Sciences

David Manderscheid, PhD

Executive Dean and Vice Provost

Mandercheid

College of Arts and Sciences

Professor of Mathematics





School of Music

110 Weigel Hall 1866 College Road Columbus, OH 43210-1170

> 614-292-6571 Phone 614-292-1102 Fax

> > music.osu.edu

December 19, 2013

To Whom This May Concern,

The School of Music is submitting for your review a new program entitled Bachelor of Science in Music. This program will have three tracks in Computer Science, Media and Enterprise, and Sonic Arts. We are excited about this interdisciplinary program as the courses within it take the School on an exciting trajectory. The program's curriculum encompasses eight departments across campus and those departments have responded enthusiastically to this new partnership and are fully invested in its success.

The program is in many ways an experiment. It is the result of student interest, of faculty concerns that the School's curricula is dated, and in simply recognizing that other similar programs have existed in topranked departments, schools, and conservatories for years and that, we too, have resources at our disposal to construct and implement a strong program. Programs at Dartmouth College, the University of Michigan, Oberlin, and the California Institute of the Arts were reviewed as their programs are considered to be among the best in the field of music technology or among programs that blend music and other technologies.

In the case of the Computer Science and Sonic Arts tracks, we are attempting to engage students in an era when virtually everything - whether it is art, entertainment or commerce – is consumed, created, or carried out on a computing device. Future musicians will need to create tools to assist with music creation and performance or will need to develop the knowledge and skills to use those tools effectively. It is our hope that these two tracks will help young musicians to engage with the computing world in ways that our current students do not.

In the case of the Media and Enterprise track, its inclusion in this program is a logical next step for the successful Minor in Music, Media, and Enterprise (MME). This 'next step' was part of the original plan for the MME upon its creation in the middle of the last decade. The field of music entrepreneurship is relatively new and we did not actively review the curricula of similar programs at other universities. While programs in music business have been in existence for a number of years, the School's program is, instead, a unique blend of courses in business, communications, music, and other arts fields. It is not a music business program and will not be advertised as such.

Upon approval by the university and by our accreditation agency, the National Association of Schools of Music (NASM), we intend to begin advertising the program in the autumn of 2014 for student matriculation in the autumn of 2015.

Sincerely,

Timothy Leasure

Tim Leasure

Associate Director and Chair of Undergraduate Studies

OSU School of Music Proposal for Bachelor of Science in Music December 2013

1. General Information

- A. Major: Music with an emphasis in either Computer Sciences, Sonic Arts, and Media and Enterprise
- B. Program: Bachelor Science in Music
- C. Proposed Implementation Date: Autumn 2015
- D. Administering Academic Unit: School of Music

2. Rationale

The impetus for this program comes from several sources: (1) student interest and inquiry, (2) the awareness on the part of the faculty that music is always evolving, and that our curriculum likewise needs to evolve, and (3) the understanding of both faculty and students that similar programs have existed at other universities for many years. OSU is uniquely positioned to offer a program of this nature due to the strengths among the many institutional players in this program's courses.

The School often receives inquiries related to how the subject of music relates to other fields, and what degree offerings support the pursuit of music coupled with a non-music field. The School of Music currently has a successful Bachelor of Arts (BA) program with some room, approximately ten open elective credits, for non-music course work. However, the music core of the BA is very similar to the other tagged programs in the School, and thus is still somewhat rigid in its curricular requirements. In the case of the new Bachelor of Science (BS), the music core has been restructured with modified theory, musicology, keyboard, and performance requirements to allow credit room for a more comprehensive experience in one of its three tracks.

The BS will comprise 34 credits in its music core. 58 credits minimum will be expected in the program's General Education (GE) requirements. The remaining 27 – 30 credits will exist within one of the program's three tracks: *Computer Sciences*, *Media and Enterprise*, and *Sonic Arts*.

The role of digital technology in the music field has blossomed over the last decade. Musicians have created music on computers since the 1950s, but the ubiquity and diversity of digital technologies in the 21st century have brought about profound changes not only in the tools that we use to create and perform music, but also in the way we experience and disseminate music. The three tracks of the BS degree will allow students to explore the various aspects of the relationship between technology and music.

The Computer Sciences track will create a direct link between the fields of computer science and music. This track will provide students with the conceptual understanding needed to create software and hardware musical tools (such as musical notation software, a program that accompanies live performers, or digital musical instruments).

The *Sonic Arts* Track will allow students to gain an understanding of the ways in which technology influences the creation, production, and reproduction of music. The *Sonic Arts* track is a logical curricular blend of courses already being offered within the School

of Music. Courses within this track deal primarily with multimedia, audio recording, and electronic music synthesis.

The presence and success of the School's Minor in Media and Enterprise was an impetus for the *Media and Enterprise* track. Like the minor, the Media and Enterprise track effectively combines courses in music, business, communications, and other arts fields to focus on the economic, social, cultural, and technological factors that shape musical experience in the 21st century.

Although the three tracks listed above are distinct entities, there is a deeper relationship among them. The Computer Science track seeks an understanding of how to build tools; the Sonic Arts track seeks an understanding of the way in which these tools are used; the Media and Enterprise seeks an understanding of the relationship between music technology and society.

Graduates of this program have a myriad of options available to them. They will be able to pursue graduate work in a number of fields, including but not limited to, computer science, business, communication, and music technology. Graduates may also opt to work as programmers, entrepreneurs, and in various professions within the recording industry.

3. Goals, Objectives, and Evaluation of Program

Music

- 1. The ability to hear, identify, and work conceptually with the elements of music such as rhythm, melody, harmony, structure, timbre, texture.
- 2. An understanding of and the ability to read and realize musical notation.
- 3. An understanding of compositional processes, aesthetic properties of style, and the ways these shape and are shaped by artistic and cultural forces.
- 4. An acquaintance with a wide selection of musical literature, the principal eras, genres, and cultural sources.
- 5. The ability to develop and defend musical judgments.
- 6. Ability in performing areas at levels consistent with the goals and objectives of the specific liberal arts degree program being followed.
- 7. Understanding of procedures for realizing a variety of musical styles.
- 8. Knowledge and/or skills in one or more areas of music beyond basic musicianship appropriate to the individual's needs and interests.

Computer Sciences

- 1. Develops a basic understanding of the role of computer science in music.
- 2. Ability to design, implement, and evaluate a software system or component to solve problems either in computing or in music.
- 3. Ability to function on multi-disciplinary teams.
- 4. Ability to analyze the local and global impact of computing on individuals, organizations, and society.

Media and Enterprise

- 1. Develops a basic understanding of cultural, economic, and media theories as they pertain to music.
- 2. Develops an understanding of historical and contemporary practices and patterns in the music and entertainment industries.
- 3. Develops a capacity for critical analysis of opportunities that arise from the intersections of music, technology, society, and commerce.

Sonic Arts

- 1. Develops a basic understanding of entrepreneurship.
- 2. Gains an understanding of music synthesis and its application to composition.
- 3. Develops a basic understanding in audio recording technologies and in audio recording concepts.
- 4. Develops a basic understanding of multimedia technologies.

Assessment within the School of Music is done as a matter of course on a yearly basis. Due to the large number of expected learning outcomes for the School's programs, only a few learning outcomes are targeted for assessment each year. It is the School's intention to assess the BS over the span of three years, dedicating one year to each track. Assessment will use both direct and indirect methods. Direct methods will be in the form of embedded questions within tests and projects. One indirect method will be in the form of a final yearly survey of students within the BS program.

4. Relationship to Other Programs/Benchmarking

The School of Music has twelve undergraduate programs that encompass not only music-specific programs such as performance and composition, but also programs inherently interdisciplinary in nature such as musicology and music education. In addition, the School's Minor in Music, Media, and Enterprise is an interdisciplinary program that includes courses from the Fisher College of Business and The School of Communication.

The School of Music would like to broaden its interdisciplinary offerings by offering its first ever Bachelor of Science in Music with concentrations in Computer Sciences, Sonic Arts, and Media and Enterprise. This program will include courses from other colleges, schools, and departments such as Computer Science and Engineering, Speech and Hearing Sciences, the Fisher College of Business, The School of Communication, Art Education, Film Studies, Theatre, and ACCAD. The program is in many ways a departure from other programs within the School. A modified music core (referenced in part 2) is one point of departure. The other points of departure are the three tracks that combine elements of musical study with non-music fields. Lastly, for the first time in the School's history, applicants to this program need not qualify for a performance audition. Many students who might be interested in this program could have a substantive musical background, but one not grounded in the traditional mediums of bands, orchestras, and choirs. Instead, the students will have the option to apply by means of a portfolio of musical work, the definition of which may be quite broad.

Letters of concurrence from the relevant departments are attached at the end of this document.

This program was developed primarily by Associate Professor of Music and Associate Director Timothy Leasure, Associate Professor of Music Dr. Marc Ainger, and Associate Professor and Director of the MME Program, Dr. David Bruenger.

5. Student Enrollment

Students will be recruited for the program from outside of the School, College, and University primarily. The School will initially keep enrollment in this program and its tracks low, perhaps as few as five students shared among all tracks each year. This approach allows the School to maintain control over total enrollments in the music core courses school wide, while also honoring the School's obligations to its partners in other departments. To accommodate the courses within the music core and the music courses within the tracks, the School will not request additional resources from the college. All courses, with the exception of the Senior Project and the Sonic Arts Ensemble, already exist and are actively being taught. Current average enrollments of NFYS in the SOM programs average around 70 students, but the School's undergraduate curricular plan can account for 80 – 96 new students every year.

Survey Course – 1 unit	Units	Sem
Arts College 1000	1	Au
General Education Courses: 60-62 Units Writing: 6 units		
English 1110	3	1
9	3	<u> </u>
Second Level Writing Course	3	
Literature: 3 units	1 0	1
Literature	3	
Arts: 3 units		
Arts	3	
Math and Data Analysis: 6 - 8 units	1 0 5	1
Engineering Calculus I (CSE track) or Math	3-5	
Data Analysis (Stats recommended for CSE)	3	
Natural Sciences: 10 units		
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Reg'd Overall GPA	3.0
Req'd CPHR Required	3.0
GPA in Major	3.0
Major course work must be C- or bette	

^{*}Open option courses can be selected from any of the following: Another GE approved course Service learning course Cross Disciplinary seminar

Education abroad

NASM Guidelines	<u>minimum</u>	<u>target</u>
Musicianship	19%	(20% - 25%)
Performance and music electives	7%	(10% – 20%)
General studies and general	50%	(55% – 70%)
electives		
Musicianship, performance, and	26%	(30% - 45%)
music electives		

Bachelor of Science in Music School of Music

Music Major: 34 units

Music Theory: 6 units	Units	Sem
Mus 2221 – Music Theory 1*	2	Au
Mus 2222 – Music Theory 2	2	Sp
Mus 3421 – Music Theory 3	2	Au

Aural Training: 6 units

Mus 2224 – Aural Training 1	2	Au
Mus 2225 – Aural Training 2	2	Sp
Mus 3424 – Aural Training 3	2	Au

Musicology: 9 units

Mus 2251 – World of Classical Music	3	Sp
Mus 3351 – World Music	3	Au
Elective: Music 2240 or 2241 or 2242	3	Au/Sp

Keyboard Skills: 2 units

PIA Principals: 2 units		
2264.01 – Keyboard Skills IV	1	Sp
2208.01 - Small Ensemble: Piano	1	Au/Sp
Other principals: 2 hrs		
2261.01 – Keyboard Skills I	1	Au
2262.01 – Keyboard Skills II	1	Sp

Ensemble or Applied Study: 4 units

Music 2208, 2215, 2203, 2204, SAE, 2206, 3312, 2201.xx	1-2	Au/Sp
Music 2208, 2215, 2203, 2204, SAE, 2206, 3312, 2201.xx	1-2	Au/Sp
Music 2208, 2215, 2203, 2204, SAE, 2206, 3312, 2201.xx	1-2	Au/Sp
Music 2208, 2215, 2203, 2204, SAE, 2206, 3312, 2201.xx	1-2	Au/Sp

Acoustics: 3 units

SHS 3340 – Intro to the Art and Science of Sound	3	

Music Electives: 4 units

Music Electives	(2000-level and above)	4	All
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Tracks in CS, or ME or SA (Choose one): Computer Sciences: 29-30 units

CSE 2221 – Software I*	3	
CSE 2231 – Software II	3	
CSE 2321 – Foundations I	3	
CSE 2421 – Systems I	4	
CSE 3902 – Project: Interactive Systems	4	
CSE 3541 – Computer Game and Animation Tech. OR CSE 5236 – Mobile Application Development OR CSE 5539 – Computational Audition	2-3	
Music 5636.01 – Introduction to Electronic Music Synthesis	3	
Music 5636.02 – Electronic Music Synthesis	3	
Senior Project (4679.03 – new course)	4	

Media and Enterprise: 27 units	Units	Sem
Music 2271 – Intro to Music Enterprise	3	
Music 3330 – Music Production and Reception	3	
Bus Mhr 2500 – Innovation and Entrepreneurship in Modern Business	3	
Com 3440 – Mass Communication and Society	3	
Music, Communication, and Culture (Choose 1)		
Mus 3431 – Protest in American Music	3	
Mus 3432 – Spectacle: Music and Public Amusements in America	3	
Music 3348 – Music on the Move in a Globalized World	3	
COM 3413 – Media Entertainment	3	
COM 3466 - Communication and Popular Culture	3	
COM 3554 – Social Implications of Communications Technology	3	
Business and Entrepreneurship (Choose 1)	3	
Bus Mhr 3510 – New Venture Creation	3	
Bus Mhr 3665 – Personal Creativity and Innovation	3	
ArtEduc 3680 – Exploring the Creative Sector: Art in the 21 st Century	3	
Media Production and Analysis (Choose 1)		
COM 2540 – Introduction and Communication Technology	3	
Theatre 5321 – Video Production I	3	
Mus 5638 – Audio Recording I	3	
Interdisciplinary Elective (Choose one (1) course from either CSMT or MT tracks)	2-4	
Senior Project (4679.03 – new course)	4	

Sonic Arts: 27 units

Music 2271 – Intro to Music Enterprise	3	
Music 5636.01 – Introduction to Electronic Music Synthesis	3	
Music 5636.02 – Electronic Music Synthesis	3	
Music 5638.00 – Audio Recording	3	
Music 5677.01 – Multimedia for Musicians I	2	
Music 5677.02 – Multimedia for Musicians II	2	
ACCAD 7101: Performance and Installation Technologies (5000-level course – new course)	3	
Senior Project (4679.03 – new course)	4	
Choose 2 courses (6 credits) from the following:		
Music 5639.00 – Audio Recording Laboratory	3	
Theatre 5321 – Video Production	3	
CSE 2221 – Software I*	3	
CSE 2231 – Software II	3	

Major	60 - 63 units
GE	58 – 62 units
Survey	1 unit
Minimum Total Units to Graduate	121 - 126 units

^{*} Requires placement exam by department



1224 Kinnear Road Columbus, OH 43212

Tel: (614) 292-3416 Fax: (614) 292-7776 accad.osu.edu

November 13, 2013

Dr. Timothy Leasure Associate Director School of Music 110 Weigel Hall COLUMBUS

Dear Tim,

Please accept this letter as ACCAD's formal statement of concurrence for School of Music's new Bachelor of Science in Music program. This proposal is exciting and brings a great new path to combining music and technology to OSU's undergrads

In support of this curriculum ACCAD will develop a 5000-level version of ACCAD 7101 - *Performance and Installation Technologies* for student in the Sonic Arts track of the new B.S. program.

We look forward to working with your students and feel our course fits appropriately into the study tracks you have devised for your majors.

Sincerely,

Maria Palazzi

Director, Advanced Computing Center for the Arts and Design

Professor, Department of Design

School of Communication



3016 Derby Hall 154 North Oval Mall Columbus, OH 43210

Phone (614) 292-3400 Fax (614) 292-2055 www.comm.ohio-state.edu

October 11, 2013

Professor Timothy Leasure 110 Weigel Hall 1866 College Rd. Columbus, OH 43210 CAMPUS

Dear Dr. Leasure:

The School of Communication concurs with and supports the inclusion of the following courses serving as either required or elective courses in the Media and Enterprise track of the School of Music's new Bachelor of Science Program.

COMM 2540 – Introduction and Communication Technology

COMM 3413 – Media Entertainment

COMM 3440 – Mass Communication and Society

COMM 3466 – Communication and Popular Culture

COMM 3554 – Social Implications of Communications Technology

Sincerely,

Dr. Carroll J. Glynn Director and Professor

Canol J. Blynn

Subject: Concurrence for CS track in proposed new Music program

Date: Thursday, September 12, 2013 1:52:28 PM Eastern Daylight Time

From: Neelam Soundarajan

To: Leasure.13@osu.edu

cc: fosler@cse.ohio-state.edu, neelam@cse.ohio-state.edu

Dear Tim,

Thank you for sending us the details of the proposed new specialization in the Bachelor of Science in Music program.

I understand that one of the tracks in the program is the Computer Science track and that students in this track will take the following CSE courses:

- 1. CSE 2221, Software I
- 2. CSE 2231, Software II
- 3. CSE 2321, Foundations I
- 4. CSE 2421, Systems I
- 5. CSE 3902, Project: Interactive Systems
- 6. CSE 3541 (Computer game & animation tech.) or

CSE 5236 (Mobile app. development) or

CSE 5539 (Computational animation)

We have discussed the program among some members of our Undergraduate Studies Committee. As you know, one of our concerns is that our enrollments have been increasing rapidly and our courses are heavily oversubscribed. Often our own majors are closed out of important courses. We are in the process of hiring new faculty to be able to offer additional sections but resource requirements as well as finding high-quality individuals we can hire constrain us. At the same time, we fully recognize the power that computing can bring to areas such as Music. In view of that and, especially, in view of the fact that you expect no more than five to ten students shared among the three tracks that are included in this program in any given year, we believe we will be able to accommodate your students.

Hence we are happy to provide, via this email, our concurrence for your proposal. Once the program, including this track, has been approved, please let us know and we will work out a mechanism to enable students in this track to receive the same priority as our majors for enrolling in these courses. My apologies for the delay in sending you this concurrence.

Best wishes,

--Neelam

Neelam Soundarajan
Associate Chair
Computer Science & Engineering

Ohio State University

e-mail: <u>neelam@cse.ohio-state.edu</u> <u>soundarajan.1@osu.edu</u>

Leasure, Timothy writes:

Neelam,

I am attaching the latest draft after consultation with you and your faculty.

The proposal is still in a very rough state. Would you rather wait until it is more fleshed out and properly proofed? The BS will have three tracks and we are looking for very small numbers, not to exceed 5 - 10 students per year total (shared among ALL tracks). We are using current resources to create this program and have no wish to build an animal that we can't care for properly.

Tim

Timothy Leasure

Associate Director

Associate Professor of Trumpet

The Ohio State University

School of Music

110 Weigel Hall, 1866 College Road, Columbus, OH 43210

614-292-2870 Office

leasure.13@osu.edu<mailto:leasure.13@osu.edu>| music.osu.edu<http://music.osu.edu/>

From: Neelam Soundarajan <neelam@cse.ohio-state.edu<mailto:neelam@cse.ohio-state.edu>>

Date: Mon, 5 Aug 2013 17:38:13 -0400

To: Tim Leasure < leasure.13@osu.edu> Cc: neelam@cse.ohio-state.edu>

Subject: Re: new Music program

Tim,

We are moving on the next step in the process which deals with the formal proposal for a new major. As part of that proposal letters of concurrence are requested from departments whose courses are an integral part of the curriculum. I am formally requesting such a letter from your department.

Yes, I should be able to provide such a letter.

Please let me know if I can provide any information to you that will assist you with this letter.

According to what I have, the required CSE courses for the program are:

CSE 2221 Software I

CSE 2231 Software II

CSE 2321 Foundations I

CSE 2421 Systems I

CSE 3902 Project: Interactive Systems

Is that correct?

What about the electives? Will students be required to take any CSE courses as electives or is that up to them (and the availability of seats in the courses)?

Also, can you please remind me roughly how many students you are expecting will be in this major? Finally, if you have the proposal ready (or close to it), can you please send me a copy so I have all the details?

Best,

--Neelam

Neelam Soundarajan Associate Chair Computer Science & Engineering Ohio State University

e-mail: neelam@cse.ohio-state.edu<mailto:neelam@cse.ohio-state.edu>

tel: (614) 292 1444

To: "Leasure, Timothy" <Leasure.13@osu.edu>

Re: Concurrence request

1 Attachment, 4 KB

Dear Tim,

The Fisher College supports your including BUSMHR 2500 and BUSMHR 3510 in your new Bachelor of Science Media and Enterprise track. Please keep us informed as this program is progresses and let us know how many students we can expect to be taking these two classes.

Thank you, Pat West

[http://osu.edu/assets/site/images/logos/fisher-emailsig.png]
Patricia M. West, PhD
Associate Dean of Undergraduate Programs
Associate Professor of Marketing
Fisher 544, 2100 Neil Avenue, Columbus, OH 43210
614-292-0568 Office | 614-949-7564 Mobile | 614-292-0879 Fax
west.284@fisher.osu.edu<mailto:west.284@fisher.osu.edu<http://fisher.osu.edu>

From: <Leasure>, Timothy <Leasure.13@osu.edu<mailto:Leasure.13@osu.edu>>

Date: Wednesday, October 16, 2013 11:27 AM

To: Patricia West <west_284@fisher.osu.edu<mailto:west_284@fisher.osu.edu>> Cc: "Bills, Michael" <bills 36@fisher.osu.edu<mailto:bills 36@fisher.osu.edu>>

Subject: Re: Concurrence request

Pat,

We will remove 3665, per your request. Can you send us a formal note of support for the other two courses, 2500 and 3510? I just need something to show the college... Even an email would be fine.

Thanks.

Tim

[cid:image001.png@01CE2567.3A8643E0]
Timothy Leasure
Associate Director
Associate Professor of Trumpet
The Ohio State University
School of Music
110 Weigel Hall, 1866 College Road, Columbus, OH 43210
614-292-2870 Office



College of Arts and Sciences

Arts Administration, Education and Policy

1st Floor, Ohio Stadium 1961 Tuttle Park Place Columbus, OH 43210

614-292-7183 Phone 614-688-4483 Fax

arted.osu.edu

October 17th 2013

Dr. Timothy Leasure Associate Director Associate Professor of Trumpet School of Music

Dear Tim,

The Department of Arts Administration, Education & Policy is fully supportive of your adding our undergraduate course, *ArtEduc 3680: Exploring the Creative Sector: Art in the 21*st *Century,* as an elective selection for the School of Music's Media and Enterprise Track. We are very excited to become a partner in helping prepare students in the arts for careers that fulfill creative purpose. Please let us know how we can serve your students better, now and in the future. We look forward to working with your students.

Sincerely,

Shari L. Savage, PhD Assistant Professor Undergraduate & Licensure Chair





Department of Speech and Hearing Science 110 Pressey Hall 1070 Carmack Road Columbus, OH 43210-1002

> 614-292-8207 Phone 614-292-7504 Fax

> > sphs.osu.edu

October 14, 2013

Timothy Leasure
Associate Director
School of Music
110 Weigel Hall
1866 College Road
CAMPUS

Dear Professor Leasure:

I am writing in response to your request for a letter of support for the School of Music's new Bachelor of Science program. I serve as the Chair of the Undergraduate Studies Committee for the Department of Speech and Hearing Science and the faculty member responsible for SHS 3340 – The Art and Science of Sound (formerly Bio-acoustics for Speech and Hearing). We broadened the scope of the course and changed the title in hopes of attracting students from diverse backgrounds. Thus, we are quite pleased to learn that it will be required of all students planning to earn the Bachelor of Science in Music. We have had a small number of music students enrolled in the course over the past several years, and we hope that the approval of the BS in Music will lead to more music students enrolled. We would also welcome feedback from your students and faculty on our success in introducing acoustics to a wider audience. Please let me know if we can support your new degree program in any way.

Sincerely,

Lawrence L Feth



Lawrence L Feth, PhD

Professor Speech and Hearing Science 110 Pressey Hall | 1070 Carmack Road Columbus, OH 43210-1002 614-292-1643 Office | 614-560-1452 Mobile | 614-292-7504 Fax





college of the arts

October 18, 2013

Timothy Leasure
Associate Director
Associate Professor of Trumpet
The Ohio State University
School of Music
110 Weigel Hall, 1866 College Road, Columbus, OH 43210
614-292-2870 Office

Dear Timothy Leasure,

I have reviewed the School of Music's new Bachelor of Science in Music proposal and I am glad to see the inclusion of Theatre 5321 Video Production I. On behalf of the Department of Theatre we are happy to give our concurrence.

Best Regards,

Janet

Janet Parrott Associate Professor, media Ohio State University 614.292.6171 parrott.1@osu.edu